

The **figlatex** package*

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2021/10/26

Abstract

This package allows L^AT_EX to load XFig and SVG figures (or subfigures) with the `\includegraphics` command.

1 Introduction

1.1 General

`\includegraphics` This package allows to load XFig figures from L^AT_EX sources with the `\includegraphics` command from the `graphicx` package:

```
\includegraphics[width=\linewidth]{myfig.fig}
```

This package does not convert by itself XFig figures (see package `texdepends` for that). It only diverts the loading functions so that L^AT_EX includes the `.pstex_t` or the `.pdftex_t`.

1.2 Options

Available options for this package:

`debug` (*env.*) **debug** : more messages written while compiling

`figlatex.cfg` (*env.*) When the package is loaded, it tries to read a `figlatex.cfg` file. This file can contain `\debug` to enable this option site wide.

1.3 Subfigures

Sometimes, several figures made with XFig should be similar. It is possible to make only one XFig figure and then create subfigures which contains only a subset of the depths of the original figure.

*This file has version number v2.4.3, last revised 2021/10/26.

2 Implementation

2.1 figlatex

```
1 <*package>
   Options definitions
debug (env.)
2 \newif\ifFL@debug
3 \DeclareOption{debug}{%
4   \global\FL@debugtrue%
5 }

   We load the config file if it exists. Commands for the config file are local.
6 {

\debug
7   \def\debug{%
8     \ExecuteOptions{debug}%
9   }

10  \InputIfFileExists{figlatex.cfg}{%
11    \typeout{*****^J%
12              * Local config file figlatex.cfg used *^J%
13              *****}
14  }{%
15    \typeout{Found no configuration file for figlatex}
16  }
17 }

Run the options
18 \ProcessOptions
and requires some packages
19 \RequirePackage{ifthen}
20 \RequirePackage{ifpdf}
21 \RequirePackage{graphicx}
22 \RequirePackage{xstring}

XFig uses heavily the color package
23 \RequirePackage{color}
24 \RequirePackage{epstopdf}

\FL@dmessage Write the message only if debug is set
25 \def\FL@dmessage#1{%
26   \ifFL@debug%
27     \message{#1}%
28   \fi%
29 }

\Gininclude@rawtex .pstex_t or .pdfTeX_t are loaded with \input
30 \def\Gininclude@rawtex#1{%
31   \FL@dmessage{<#1>}%
32   \bgroup%
33   \def\@tempa{!}%
```

```

34 \ifx\Gin@scaley\@tempa%
35 \let\Gin@scaley\Gin@scalex%
36 \else%
37 \ifx\Gin@scalex\@tempa\let\Gin@scalex\Gin@scaley\fi%
38 \fi%
39 \hbox{%
40 \Gscale@box{\Gin@scalex}{\Gin@scaley}{%
41 \def\Gin@scalex{1}%
42 \let\Gin@scaley\Gin@exclamation% needed for pdflatex
43 \FL@dmessage{<loading rawtex #1>}%
44 \input{#1}}}%
45 \egroup}

```

\Gininclude@figtex .fig are loaded with \includegraphics after modifying the name

```

46 \def\Gininclude@figtex#1{%
47 \message{<#1>}%
48 \bgroup%
49 \xdef\FL@filename{#1}%
50 \filename@parse{\FL@filename}%
51 \xdef\FL@filename{\filename@area\filename@base.\FL@figext}%
52 \FL@dmessage{<****loading fig \FL@filename>}%
53 \FL@includerawtexgraphics[]{\FL@filename}%
54 \egroup}

```

\Gread@figtex .fig bounding box is the same as the corresponding .pstex_t or .pdftex_t

```

55 \newcommand{\Gread@figtex}[1]{%
56 \typeout{Oh, file exists #1}%
57 \Gread@rawtex{#1}%
58 }

```

\Gininclude@svgtx .svg are loaded with \includegraphics after modifying the name

```

59 \def\Gininclude@svgtx#1{%
60 \message{<#1>}%
61 \bgroup%
62 \xdef\FL@filename{#1}%
63 \filename@parse{\FL@filename}%
64 \xdef\FL@filename{\filename@area\filename@base.\FL@svgext}%
65 \FL@dmessage{<****loading svg \FL@filename>}%
66 \FL@includerawtexgraphics[]{\FL@filename}%
67 \egroup}

```

\Gread@svgtx .svg bounding box is the same as the corresponding .pstex_t or .pdftex_t

```

68 \newcommand{\Gread@svgtx}[1]{%
69 \typeout{Oh, file exists #1}%
70 \Gread@rawtex{#1}%
71 }

```

Declare the right things depending whether we build a DVI or a PDF file.

72 \ifpdf

PDF part

```

73 \def\FL@figext{pdftex_t}%
74 \def\FL@svgext{pdftex_t}%

```

To read bounding box information:

```

75 \let\Gread@rawtex\Gread@pdf%
76 \DeclareGraphicsRule{.pdftex}{pdf}{*}{}%
77 \DeclareGraphicsRule{.pdftex_t}{rawtex}{.pdftex}{}%
78 \DeclareGraphicsRule{.fig}{figtex}{.pdftex}{}%
79 \DeclareGraphicsRule{.svg}{svgtex}{.pdftex}{}%
80 \else

```

DVI part

```

81 \def\FL@figext{pstex_t}%
82 \def\FL@svgext{pstex_t}%

```

To read bounding box information:

```

83 \let\Gread@rawtex\Gread@eps%
84 \DeclareGraphicsRule{.pstex}{eps}{*}{}%
85 \DeclareGraphicsRule{.pstex_t}{rawtex}{.pstex}{}%
86 \DeclareGraphicsRule{.fig}{figtex}{.pstex}{}%
87 \DeclareGraphicsRule{.svg}{svgtex}{.pstex}{}%
88 \fi

```

This command is not really necessary here (code could be added in `\Ginclude@figtex`). However, it's very convinient for the `texdepends` package.

```

89 \newcommand{\FL@includerawtexgraphics}[2][{}]{%
90 \includegraphics[#1]{#2}%
91 }

```

Addition of the `subfig=name` key for the options of the `\includegraphicx[...]{...}` macro.

```

92 \def\FL@exclamation{!}%
93 \let\FL@subfig@name\FL@exclamation%
94 \define@key{Gin}{subfig}{%
95 \typeout{using subfig #1}%
96 \def\FL@subfig@name{#1}%
97 }
98 \def\FL@sepdefault{_%}

```

We should ckeck if the `#1` file exists (`XXX.subfig`) This is not yet done but `texdepends` divert this macro to record the dependency

```

99 \def\FL@subfig@check#1{%
100 }

```

We divert `\Gin@getbase` to modify the file name if the `subfig` key is used.

```

101 \def\FL@Gin@getbase#1{%
102 \typeout{In getbase #1 with \FL@subfig@name / \FL@exclamation}%
103 \ifx\FL@subfig@name\FL@exclamation%
104 \else%
105 \typeout{getbase lets go (\filename@area)(\filename@base)(#1)}%
106 \IfStrEq*{#1}{.fig}{%
107 % If we're including a subfig
108 \IfFileExists{\filename@area\filename@base#1}{%
109 % If the original .fig file exists, just change the name so that
110 % it comprises the full path (file has been looked into
111 % texgraphics, etc.)
112 % Warning: the found filename is quoted :-(
113 \StrBetween[1,2]{\@filef@und}{"}{"}\FL@filename@unquoted]
114 \filename@parse{\FL@filename@unquoted}%

```

```

115     % Check if the subfig file exists
116     \FL@subfig@check{\filename@area\filename@base.subfig}%
117 }{%
118     % Else, write a warning (LaTeX will warn as well but it doesn't
119     % hurt)
120     \PackageWarning{figlatex}{No file
121     '\filename@area\filename@base#1'}%
122 }
123 % Add the subfig suffix to the fig name.
124 \edef\filename@base{\filename@base\FL@sepdefault\FL@subfig@name}%
125 }{%
126 }%
127 \IfStrEq*{#1}{.svg}{%
128     % If we're including a subfig
129     \IfFileExists{\filename@area\filename@base#1}{%
130         % If the original .svg file exists, just change the name so that
131         % it comprises the full path (file has been looked into
132         % texgraphics, etc.)
133         % Warning: the found filename is quoted :-(
134         \StrBetween[1,2]{\@filef@und}{"}{"}[\FL@filename@unquoted]
135         \filename@parse{\FL@filename@unquoted}%
136         % Check if the subfig file exists
137         \FL@subfig@check{\filename@area\filename@base.subfig}%
138     }{%
139         % Else, write a warning (LaTeX will warn as well but it doesn't
140         % hurt)
141         \PackageWarning{figlatex}{No file
142         '\filename@area\filename@base#1'}%
143     }
144     % Add the subfig suffix to the svg name.
145     \edef\filename@base{\filename@base\FL@sepdefault\FL@subfig@name}%
146 }{%
147 }%
148 \fi%
149 \FL@orig@Gin@getbase{#1}%
150 }
151 \let\FL@orig@Gin@getbase\Gin@getbase
152 \let\Gin@getbase\FL@Gin@getbase
153
154 %\@namedef{Gin@rule@.fig}#1{%
155
156 %}
157 \end{package}

```

The sample config file figlatex.cfg...

```

158 \*config
159 %\debug
160 \end{config}

```

2.2 texgraphicx

```

161 \*compat

```

`texgraphicx.sty` was only a wrapper around `figlatex.sty`. Now, an error is generated.

```

162 \PackageError{texgraphicx}{‘texgraphicx’ is now
163   gone\MessageBreak%
164   Please, switching to ‘figlatex’
165   package\MessageBreak}{%}
166 \ProcessOptions
167 </compat>

```

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